Armchair Adventures: An Interactive Story Podcast For Kids

The Giant Leap Adventure Part 2 - Transcript

Connie: Welcome to the Armchair Adventures Travel Agency, journeys of

the imagination. I'm Head Travel Agent and Host, Connie!

Music: Armchair Adventures theme tune

Connie: G'day, afternoon or bonne nuit wherever you're listening from

adventurers. (OR SIMILAR) The voices of this episode's special guest

adventurers are...

Adventurers say their names

Connie: Hi Everyone!

Children: Hi Connie!

Connie: You too can star in an episode of Armchair Adventures as one of our

special guest adventurers. All you need to do is ask your grown up if you can join the Armchair Adventures Fanclub on patreon. Simply

search Armchair Adventures on patreon.com.

Armchairs Adventures theme fades out

SFX phone ringing

Scene 7

Connie: Hi adventurers, the last time we met, Armchair Adventures were about

to blast off in a rocket... to the moon!

MC: SFX aeroplane flight deck effect T minus 10 seconds.

Connie: It's Hazel's adventure and she's a bit of a daredevil!

MC: 9.

Connie: In fact, all of the adventurers were really excited about it. But I was

worried that the moon was so far away from home. And I'd miss my

Mum! So now the gang are going without me.

MC: 8.

Connie: With help from our friend, Jessie, who snuck us into NASA, we did

some training, borrowed a rocket and everything we needed, and got ready to launch before the NASA boss found out about our secret

mission!

Lynda: I can't wait to see the stars up close. I bet they're like diamonds.

MC: 7.

Connie: But he did find out, so we had to move quickly to make our blast off

slot.

SFX Dropping the map

Cyril: Oops! I've dropped the map. Can anybody reach that? Oh well, we'll

have to manage without.

MC: 6.

SFX warning sound

Hazel: Oh, dear. I'm not sure I should've pressed that.

Connie: I'm a bit worried about them now.

John: I hope we'll find where we're going without Connie.

Connie: Oh.

MC: 5.

Connie: Wait, wait, wait! Stop!

Hazel: We can't stop now, Connie!

Connie: I'm sorry! I really want to come with you all!

Hazel: We've got seconds before we miss our slot!

SFX vacuumed hatch opens

Connie: I'm here!

MC: 4.

SFX vacuumed hatch closes

Hazel: Buckle up, Connie!

Customers: 3.

MC: 2. 1.

SFX steam

MC: 0. Ignition.

SFX rocket launches into space

MC: Blast off! Go Armchair Adventures! Go NASA! Safe flight crew!

SFX rattling and shaking inside the rocket and the rumbling of boosters outside of the vessel

SFX Customers are having to be heard over this sound

Customers: Woah!

Lynda: It's a bit of a bumpy ride.

Hazel: That's the G Force!!

Ada: It feels (breath) like somebody (breath) is sitting on my chest!

Linda: I can't (breath) hold my arm in front of me! (breath) The force is too

strong!

Steve: My cheeks (breath) are wobbling!

Keith: I feel like (breath) I'm being pushed into (breath) my seat!

Anne: Me too!

John: I feel so heavy!

Pauline: Like when you're in a very fast lift!

Teresa: But about ten times as bad!

SFX Bang as the boosters fall away

SFX sound changes from rocket blasting, to silence

Hazel: That was the sound of the boosters leaving the rocket.

Cyril: I feel weightless all of a sudden!

Lynne: Is this zero gravity?

Hazel: If we weren't strapped in, we'd be freefalling through space.

Ronnie: We've got to try it!

Hazel: Unbuckle your seatbelts!

Cyril: Wee

Lynda: Quite nice actually

Cyril: Look at me go!

SFX unbuckling seat belts

SFX Customers Unsteady sounds, reactions to floating

Steve: I feel a bit sick!

Ada: Everything's wobbly!

SFX flipping somersaults

Hazel: It's wonderful, I'm doing a somersault!

Pauline: I feel like I'm a hot air balloon.

SFX Bouncing head off ceiling

Lynda: I feel like I'm in the clouds!

Anne: I never thought I'd be floating this high.

John: I feel a bit dizzy, I think I'll sit down again.

Ronnie: It's quite comfy, really.

Keith: Look how small the earth is already.

Lily: So small and blue.

Teresa: It got dark so quickly.

Anne: Look at all those stars!

Pauline: Wow!

Steve: And other debris, just floating in space.

Hazel: That's space waste. Bits and pieces from other spacecrafts.

Ronnie: There's a glove!

Lily: And a camera!

Lynda: A thermal blanket.

Hazel: They were lost by other astronauts on their space missions!

Ada: We should collect them up on the way back, so we can return them to

their owners.

Beat

Hazel: I'm glad you decided to join us, Connie.

Linda: It wouldn't have been the same without you.

Connie: This camp thing has really got to me, but I didn't want to miss out!

Hazel: Your Mum didn't want you to miss out, either.

Cyril: You can have your navigator seat back now!

Connie: Thanks Cyril, let's swap.

SFX Woahs as Cyril and Connie swap seats in zero gravity

SFX shooting star flying by

Keith: Did anybody see that?

Lynda: Yes! What was it?

Keith: A shooting star!

Lynne: That's amazing.

SFX whizzing by of another spacecraft

Steve: Did you all just see that?

Ada: Was it another rocket?

Steve: It looked like a spacecraft, but...

Ada: I don't think it was one of NASA's...

Steve: It looked more like... No, I must be seeing things.

Ada: Did it look like...

Steve: (at same time) It wasn't human?

Beat

Ada/Steve: Yes!

Ada/Steve: ALIENS!!

Pauline: Here it comes again!

Lily: Look!

Ronnie: Blue faces.

Teresa: With big, round eyes.

Anne: And little yellow ears.

Linda: They look friendly!

John: They're waving!

Nina: Let's wave back!

Steve: Which direction are they heading in Connie?

SFX Connie checks map

Connie: I'd say they're off to Mars!

Cyril: Oh, look! There's the moon!

SFX rustling of paper map

Connie: Wait a minute... I'm not sure that is the moon

Cyril: That big white thing there? Course it is!

SFX Connie turns the map upside down

Connie: I'm not sure it is. It's big and white, alright. But it's covered with clouds.

It looks more like...

SFX Connie moves the map again to look more closely

Connie: The planet Mercury!!

Hazel: Oh no! We don't want to be going there!

Keith: We're going the wrong way!!

Connie: More than the wrong way... we're on a collision course with another

planet!

Lynda: Argh! We're going to crash!

Linda: We can't crash – we promised we'd return the rocket without a scratch!

Hazel: I think we'd all prefer not to crash.

Pauline: What are we going to do?

Lynne: How do we get back on course?

Cyril: ET phone home!

Ada: Houston, we have a problem!

Connie: It's alright. Deep breaths, everyone.

Ok, Hazel. We need to change the coordinates! Quickly.

Hazel: Ok.

Connie: These are the ones we need.

Hazel: Copy that, Connie.

SFX Hazel inputs 6 digits into the flight computer

Connie: Well done, Hazel. In a few seconds it should line us up with a new

target.

SFX beeping of navigating system as it lines up to a new target. Constant beeping when it is lined up, to a stop.

Hazel: (Sigh of relief) Oh, thank goodness. We're back on course.

Connie: Good work, Hazel.

Hazel: Thank you, Connie. That would not have been good.

Connie: Teamwork!

SFX everyone claps and cheers

Connie: Next stop, the moon!

Customers: Phew! Thanks to you, Connie! My life flashed before my eyes

then!

Lynne: I need a brew. My nerves are jangled.

Pauline: Ooh, yes, me too. I'll get the space kettle on.

Steve: We can have some of those nice biscuits Connie packed.

Connie: While we have our first cuppa in space, let's pause our journey of the

imagination to hear from another podcast I think you'd like!

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Connie: Let's get back to our journey of the imagination and see what the moon

is like!

Scene 9

MC: Landing on the moon in 3, 2, 1.

SFX Customers all cheer

Customers: We made it! We're on the moon! This is incredible!

SFX vacuum hatch opening

Keith: You go first, Hazel. You're our captain.

Hazel: Righto. Ok, here goes nothing.

SFX Hazel climbs down the ladder, out of the shuttle

Hazel: Ok. I'm just climbing down the ladder.

And I'm at the bottom now...It's one small step for Armchair

Adventures. And one giant leap for mankind.

Customers: Whooping.

Hazel: Come on down, everyone! The surface is like powder.

Anne: Does it feel like snow?

Hazel: More like charcoal. I can see my footprints.

SFX breathing in spacesuit. Others climbing down the ladder.

Lynda: I can see a cave! Wow!

Nina: I wonder if anybody lives in there?

Pauline: I can see loads of craters.

Teresa: They're like moon potholes. They need to ask the council to sort it.

Pauline: You expect it to be lovely, but when you step out it's quite dirty.

Lynda: Oh look. There's a very old and tatty American flag!

Hazel: Let's plant our lovely, new Armchair Adventures flag. Here we go.

SFX pulls out the flag

Hazel: Ready?

Customers: Yes, go on, Hazel. Plant the flag!

SFX Plants flag

Hazel: Armchair Adventures was here!

Customers: Brilliant!

Lily: Let's have a look around!

Keith: When I put my foot down it crunches.

Steve: It's out of this world!

Linda: Nice view from up here.

Anne: I can still see earth.

Nina: Can anyone see the Great Wall of China?

John: Where's my house?

Steve: I have to say, though... I don't think a cow could jump over this!

Lynda: I doubt there's a man in the moon, either. Although some of these

craters would be big to use as a house!

Hazel: What can you see on the moon, adventurers?

SFX Ding

Adventurer: I can see faces on the surface of the moon.

Adventurer: I can see hills and rock gravel all around the ground.

Adventurer: I can see the oceans on earth.

Adventurer: I can see ice at the North Pole!

Connie: Great!

Hazel: I feel like I'm on top of the world!

Connie: This is incredible.

Hazel: Are you happy you came now, Connie?

Connie: Definitely!

Keith: I feel euphoric!

Connie: I am missing my Mum a little bit, but only because I wish I could share

this with her.

Ada: That's what I'd write on my postcard from the moon. Wish you were

here!!

Hazel: We should sing a moon landing song! When Buzz Aldrin, the second

man to walk on the moon, stepped onto the moon's surface, they

played Frank Sinatra's Fly Me To The Moon.

Connie: That's a great idea, but we had better get back, don't you think? We

don't want Jessie to lose her job?

Hazel: Good point. We should pack up and head off.

Connie: Come on, everyone! We can sing it on the way home.

Scene 10

Music: 'Postcard From The Moon'

It's not unusual
To feel scared about going away.
Unknown faces, unfamiliar places,
Make it hard to take a leap of faith.

But try to not let that stop you, Because you could miss out. You might discover what you're capable of, And when you're back you'll feel proud.

If you believe in yourself anything is possible, So reach for the stars, leap into the unknown. Surprise yourself, find yourself, Don't be afraid, believe in you. And you'll soon be writing postcards from the moon.

(spoken)
To Mum,

This is a message from the moon...!

It is magical up here! We've spun around twinkling stars, bumped into some friendly aliens and even popped an Armchair Adventures flag on the moon! The moon's not made of cheese you know!

I'm missing you mum but I've had an amazing adventure and I'll be back soon. Wish you were here. Love you to the moon and back...

It's not unusual to feel worried, About staying away from home. Being separated from your family, Can make you feel alone.

But try to not let that stop you, Because you could miss out. You might discover what you're capable of, And when you're back you'll feel proud.

If you believe in yourself anything is possible, So reach for the stars, leap into the unknown. Surprise yourself, find yourself, Don't be afraid, believe in you. And you'll soon be writing postcards from the moon.

Instrumental

If you believe in yourself anything is possible, So reach for the stars, leap into the unknown.

Surprise yourself, find yourself, Don't be afraid, believe in you. And you'll soon be writing postcards from the moon.

SFX Shuttle flying

MC: Landing on earth in 5, 4, 3, 2, 1.

SFX rocket sounds quieten

SFX Customers remove seatbelts

Cyril: Wow! That was an amazing Armchair Adventure!

Hazel: Now I can tick the moon off my list of must-see places! Thank you so

much, Connie!

Connie: Thank YOU, Hazel. For bringing us all along for the ride. I never

would've thought I'd be able to do all of that.

Hazel: I knew you could. It was in you all along.

Connie: I hope so. I suppose it made me realise that I don't NEED my Mum. I

just want her.

Hazel: Of course. We all want the people we love to be nearby.

Ada: Connie, you found us help and negotiated what we needed from

Jessie...

John:You were amazing at fixing the engine and being a top mechanic.

Connie: It was nothing really.

Linda: You really supported us during our training.

Anne: And gave us all the push we needed!

Steve: You made sure we had food to eat.

Cyril: Navigated the journey.

Teresa: AND you handled the emergency!

Lynda: You are independent, Connie. You have all the skills! You just didn't

realise it.

Hazel: You were patient and organised and you made sure we all got safely to

space - and back.

Connie: Thank you. And I had an awesome time! But now I'm 'over the moon'

to be home.

Hazel: I am, too. And it's ok to be worried about missing your Mum... but it's

also important to take a giant leap into the unknown, too.

Nina: To learn what you're capable of...

Keith: And have loads of fun!

Hazel: Was it worth the risk?

Connie: Absolutely! Since I've had a go of an Armchair Adventure to the moon,

camp's going to be a doddle!

Hazel: Great!

Connie: (Laughs) And now it's time to say goodbye to our journey of the

imagination and get back to reality.

The customers all say goodbye

Connie: End. Call. Now.

SFX phone down

Connie: Lovely.

Music: Armchair Adventure's theme

lan: This was a Made By Mortals production generously funded by the Arts

Council of England.

THE END